ANOTHER GREAT
ADVENTURE
GAME FOR
THE 48K
SPECTRUM

Golden Apple

ARTIC COMPUTING LIMITED

Adventure E

48K SPECTRUM

ARTIC COMPUTING LTD
396 JAMES RECKITT AVE
HULL N.HUMBERSIDE
HU8 0JA

Golden Apple

GENERAL LOADING AND RUNNING INSTRUCTIONS

1 Assemble the cassette tape at the silent part before the program.
2 Connect the EAR socket on the SPECTRUM to the EAR or LOUD SPEAKER socket on your cassette recorder.
3 Adjust the volume of the cassette recorder to ¾ maximum and the tone controls to maximum treble and minimum bass
4 Type LOAD " " CODE
Do not press ENTER yet.
5 Start the cassette recorder and now press ENTER

GOLDEN APPLE

Adventures are games in which you explore and discover strange new worlds without leaving the comfort of your chair. The computer will set as your puppet eyes and other senses. You instruct the computer using short sentences, usually verb noun (eg. TAKING THE LAMP). The computer then tells you what you can see. If the computer does not understand, then try re-wording the command.

As each location you may find objects which you can manipulate and use in further locations to help you progress as your adventure. When entering a command you may use the DELETE key to erase any letters.

Use full words including GET DROP HELP I Inventory L ! Redescribe location.

In this adventure you find yourself on a quest to find the Golden Apple. Your adventuring will take you through a large mansion to see an island shop, and to a mountainous island. You will pick up treasures on your way but you *must* find the Apple!

As the adventure is very large the program also has cassette routines with which you can load and save a game at any stage. To save the game you QUIT the game.

The computer then asks if you want to save the game. If you reply Y the computer will display the READY CASSETTE. Now start your cassette player on RECORD and hit any key.

The game takes 2 seconds to save.

To play a previously stored game when you run the program you are asked if you wish to restore a previously stored game. If you answer Y the computer again displays READY CASSETTE. You then rewind your tape, press play on your cassette and hit any key.

The game will then continue from where you last left it.

GOOD LUCK ! !

©1983 ARTIC COMPUTING LTD

48K
SPECTRUM

Golden Apple

ARTIC
COMPUTING
LIMITED

ALSO AVAILABLE FROM ARTIC COMPUTING LTD.

ARCADE GAMES	ADVENTURE GAMES	VARIOUS UTILITY PROGRAMS

Unauthorised Copying, Lending, Hiring is prohibited